

Hot To for Skin's v2.11.03

<http://dream-worker4u.de.vu/>

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This guide will give you a brief intro in some of the function is a DreamBox skin.

!! CAUTION !! It can happen that an edited skin can prevent a DreamBox from booting !!

In that case one needs to do a flash erase and flash a new image!

Disclaimer: The author and translator cannot be held liable for any damages caused to your DreamBox by following this guide.


For tips and discussions (probably in German) check out <http://dream-worker4u.de> or <http://www.dreamboxfornewbies.net> for that matter ...

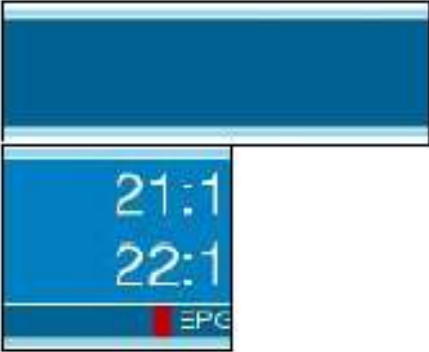





<i>Purpose</i>	<i>Main Tag</i>	<i>Example Sub Tag(s)</i>
Start of the skin	<code><eskin></code>	
Author info	<code><author></code> <code></author></code>	<code><name>http://dream-worker4u.de.vu/</name></code>
Here we set the font aliases, here we define the alias LCD (for the LCD screen) and set it to the font pakenham.ttf (found at http://www.dafont.com)	<code><fonts></code> <code></code>	<code></code>
Here we assign fonts and fontsize to certain "names". Open with <code><fontalias></code> and close with <code></fontalias></code> is used for "groups".	<code><fontalias></code>	<code><map name="eServiceSelector.Entry.Description" font="Nimbus" size="19" /></code> <code><map name="eStatusBar" font="Nimbus" size="19" /></code> <code><map name="eChannelInfo" font="Nimbus" size="20" /></code> <code><map name="eWindow.TitleBar" font="Nimbus" size="22" /></code> <code><map name="eWindow.Title_Bar" font="Nimbus" size="33"/></code> <code><map name="eWindow.Childs" font="Nimbus" size="19" /></code> <code><map name="eListBox.EntryText.normal" font="Nimbus" size="22" /></code> <code><map name="eServiceSelector.singleColumn.Entry.Name" font="Nimbus" size="22" /></code>



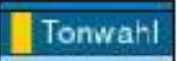


Purpose	Main Tag	Example Sub Tag(s)
		<pre> <!--map name="eBouquetSelector.Entry.Name" font="Nimbus" size="32" /--> <map name="eEPGSelector.Entry.Description" font="Nimbus" size="22" /> <map name="eEPGSelector.Entry.DateTime" font="Nimbus" size="22" /> <map name="eventview.description" font="Nimbus" size="22" /> <map name="eventview.date" font="Nimbus" size="22" /> <map name="eventview.time" font="Nimbus" size="22" /> <map name="eventview.channel" font="Nimbus" size="22" /> <map name="lcd.menu.element" font="lcd" size="25" /> <map name="lcd.main.service_name" font="lcd" size="39"/> <map name="lcd.main.clock" font="lcd" size="28" /> <map name="lcd.standby.clock" font="lcd" size="69" /> <map name="eStatusBar" font="Nimbus" size="16" /> <map name="global.normal" font="Nimbus" size="19" /> <map name="global.30" font="Nimbus" size="19" /> <map name="global.fixed" font="Nimbus" size="19" /> </pre>
<p>Here we define colors for colornames. Colorname= ... color= ...</p>	<pre> <colors> </pre>	<pre> <color name="trans" color="#ffffff" /> <color name="content" color="#114176a9" /> <color name="selected" color="#11448db2" /> <color name="progressBar" color="#006ac4ff" /> <color name="hell" color="#8AD9FF" end="#ffffff" size="16" /> <color name="mittel" color="#0080C0" end="#ffffff" size="16" /> <color name="dunkel" color="#006393" end="#ffffff" size="16" /> <color name="green" color="#03ff03" /> <color name="yellow" color="#ffff03" /> <color name="red" color="#ff0303" /> <color name="blue" color="#0303ff" /> <color name="schwarz" color="#000000" /> </pre>
<p>Here we define colorschemes. Map name = color = (using + or - you can change the base color)</p>	<pre> <colorscheme> </pre>	<pre> <map name="eStatusBar.background" color="dunkel" /> <map name="eStatusBar.foreground" color="dunkel+15" /> <map name="global.normal.background" color="mittel" /> <map name="global.normal.foreground" color="mittel+15" /> <map name="button.normal.background" color="mittel" /> <map name="global.selected.background" color="hell" /> <map name="global.selected.foreground" color="hell+15" /> <map name="global.disabled.background" color="hell" /> <map name="global.disabled.foreground" color="hell+7" /> <map name="eWindow.titleBar" color="dunkel" /> <map name="eWindow.titleBarFont" color="dunkel+15" /> <map name="eProgress.border" color="dunkel" /> <map name="eProgress.left" color="hell" /> <map name="eProgress.right" color="dunkel" /> </pre>



Purpose	Main Tag	Example Sub Tag(s)
		<pre> </images> </pre>
When you stored images in different directories, you can just add another images basepath.	<pre> <images basepath="small" target="fb"> </pre>	<pre> </images> </pre>
Here we assign aliases for images ...	<pre> <imagealias> </pre>	<pre> <map name="eStatusBar.top" img="line-h" /> </pre>

Purpose	Main Tag	Example Sub Tag(s)
		<pre> <map name="eStatusBar.left" img="line-v" /> <map name="eStatusBar.topLeft" img="corner" /> <map name="eStatusBar.bottom" img="line-h" /> <map name="eStatusBar.right" img="line-v" /> <map name="eStatusBar.bottomRight" img="corner"/> <map name="eStatusBar.topRight" img="corner" /> <map name="eStatusBar.bottomLeft" img="corner" /> <map name="eComboBox.top" img="line-h" /> <map name="eComboBox.left" img="line-v" /> <map name="eComboBox.topLeft" img="corner" /> <map name="eComboBox.bottom" img="line-h" /> <map name="eComboBox.right" img="line-v" /> <map name="eComboBox.bottomRight" img="corner" /> <map name="eComboBox.topRight" img="corner" /> <map name="eComboBox.bottomLeft" img="corner" /> <map name="eComboBox.listbox.bottom" img="line-h" /> <map name="eComboBox.listbox.right" img="line-v" /> <map name="eComboBox.listbox.bottomLeft" img="corner" /> <map name="eComboBox.listbox.top" img="line-h" /> <map name="eComboBox.listbox.left" img="line-v" /> <map name="eComboBox.listbox.topRight" img="corner" /> <map name="eComboBox.listbox.bottomRight" img="corner" /> <map name="eComboBox.listbox.topLeft" img="corner" /> <map name="eButton.top" img="line-h" /> <map name="eButton.left" img="line-v" /> <map name="eButton.topLeft" img="corner" /> <map name="eButton.bottom" img="line-h" /> <map name="eButton.right" img="line-v" /> <map name="eButton.bottomRight" img="corner" /> <map name="eButton.topRight" img="corner" /> <map name="eButton.bottomLeft" img="corner" /> <map name="eNumber.top" img="line-h" /> <map name="eNumber.left" img="line-v" /> <map name="eNumber.bottom" img="line-h" /> <map name="eNumber.right" img="line-v" /> <map name="eNumber.topLeft" img="corner" /> <map name="eNumber.bottomRight" img="corner" /> <map name="eNumber.topRight" img="corner" /> <map name="eNumber.bottomLeft" img="corner" /> <map name="eListBox.top" img="line-h" /> <map name="eListBox.left" img="line-v" /> <map name="eListBox.topLeft" img="corner" /> <map name="eListBox.bottom" img="line-h" /> <map name="eListBox.right" img="line-v" /> <map name="eListBox.bottomRight" img="corner" /> <map name="eListBox.topRight" img="corner" /> </pre>

Purpose	Main Tag	Example Sub Tag(s)
<p>large as possible while fitting. Again we use the "font" alias, and the "name" of the item to be displayed.</p>	<p style="text-align: center;"><code></object></code></p>	<p><code></eZapLCDStandby></code></p>
		
<p>Ezap main menu position.</p>	<p style="text-align: center;"><code><object name="ezap_main"></code></p>	<p><code><eZapMain position="0:54" size="720:471"></code></p>

Purpose	Main Tag	Example Sub Tag(s)
Position for the examp_main colors. Tip: "hell" means "bright" and "dunkel" means "dark",		<pre><eWidget position="0:0" size="720:2" backgroundColor="hell" /> <eWidget position="0:3" size="720:36" backgroundColor="dunkel" /> <eWidget position="0:40" size="720:2" backgroundColor="hell" /> <eWidget position="0:378" size="720:3" backgroundColor="hell" /> <eWidget position="0:382" size="720:68" backgroundColor="mittel" /> <eWidget position="0:451" size="720:16" backgroundColor="dunkel" /> <eWidget position="0:468" size="720:3" backgroundColor="hell" /></pre> <p><!-- Text elements --></p>
Channel name		<pre><eLabel position="10:3" size="570:32" align="center" wrap="on" font="Nimbus;32" name="ch_nambackgroundcolor="dunkel" foregroundColor="green" /></pre>
Time		<pre><eLabel position="580:3" size="85:32" align="right" font="Nimbus;32" name="time" backgroundColor="dunkforegroundcolor="dunkel+15" /></pre>
Encrypted on, encrypted off		<pre><eLabel position="574:451" size="12:15" pixmap="osd_crypt_on" name="osd_crypt_on" /> <eLabel position="574:451" size="12:15" pixmap="osd_crypt_off" name="osd_crypt_off" /></pre>
16:9 on, 16:9 off		<pre><eLabel position="590:451" size="28:15" pixmap="osd_format_on" name="osd_format_on" /> <eLabel position="590:451" size="28:15" pixmap="osd_format_off" name="osd_format_off" /></pre>
Dolby on, Dolby off		<pre><eLabel position="622:451" size="25:15" pixmap="osd_dolby_on" name="osd_dolby_on" /> <eLabel position="622:451" size="25:15" pixmap="osd_dolby_off" name="osd_dolby_off" /></pre>

Purpose	Main Tag	Example Sub Tag(s)
Images for buttons being enabled or disabled.		<pre><eLabel position="70:451" size="8:16" pixmap="button_red" name="button_red_enabled" /> <eLabel position="132:451" size="8:16" pixmap="button_green" name="button_green_enabled" /> <eLabel position="214:451" size="8:16" pixmap="button_yellow" name="button_yellow_enabled" /> <eLabel position="296:451" size="8:16" pixmap="button_blue" name="button_blue_enabled" /> <eLabel position="70:451" size="8:16" pixmap="button_gray" name="button_red_disabled" /> <eLabel position="132:451" size="8:16" pixmap="button_gray" name="button_green_disabled" /> <eLabel position="214:451" size="8:16" pixmap="button_gray" name="button_yellow_disabled" /> <eLabel position="296:451" size="8:16" pixmap="button_gray" name="button_blue_disabled" /></pre>
EPG Image		<pre><eLabel text="EPG" position="82:452" font="Nimbus;12" size="50:15" backgroundColor="dunkforegroundColor="dunkel+15" /></pre>
Bildregie Image (PVR?)		<pre><eLabel text="Bildregie" position="144:452" font="Nimbus;12" size="70:15" backgroundColor="dunkforegroundColor="dunkel+15" /></pre>
Audio (Language?)		<pre><eLabel text="Tonwahl" position="226:452" font="Nimbus;12" size="70:15" backgroundColor="dunkforegroundColor="dunkel+15" /></pre>
VideoText/TeleText (Europe)		<pre><eLabel text="Videotext" position="308:452" font="Nimbus;12" size="70:15" backgroundColor="dunkforegroundColor="dunkel+15" /></pre>
Progressbar		<pre><eProgress position="388:454" size="150:11" name="progress_bar" foregroundColor="mittel" border="1" /></pre>
Dot to indicate that the DreamBox is recording		<pre><eLabel name="recStatus" position="515:387" size="18:18" pixmap="rec_symbol" /></pre>
Position of the PVR info bar		<pre><eLabel name="dvrInfoBar" position="94:402" size="484:53" pixmap="dvrtable" alphatest="on" /></pre>

Purpose	Main Tag	Example Sub Tag(s)
<p>Rest time current show you're currently viewing.</p> <p>End of labels. Position DVB Info bar.</p> <p>Start time current show, and start time next show.</p> <p>Title of the current show, Title of the next show.</p> <p>Duration current show, Duration next show.</p> <p>Position and size of the fileinfo window.</p> <p>End of the eZapMain</p>	   <p style="text-align: right;"><code></object></code></p>	<pre> <eLabel name="TimeLeft" position="316:0" size="150:47" backgroundColor="mittel" foregroundColor="mittel+1" wrap="on" /> </eLabel> <eWidget name="dvbInfoBar" position="50:382" size="720:68" /> <eLabel position="0:0" size="75:33" font="Nimbus;29" name="e_now_time" backgroundColor="mitte" foregroundColor="mittel+15" /> <eLabel position="0:33" size="75:33" font="Nimbus;29" name="e_next_time" backgroundColor="mitte" foregroundColor="mittel+15" /> <eLabel position="83:0" size="425:33" font="Nimbus;29" name="e_now_title" backgroundColor="mitte" foregroundColor="mittel+15" /> <eLabel position="83:33" size="425:33" font="Nimbus;29" name="e_next_title" backgroundColor="mitte" foregroundColor="mittel+15" /> <eLabel position="518:0" size="100:33" font="Nimbus;29" name="e_now_duration" align="right" backgroundColor="mittel" foregroundColor="mittel+15" /> <eLabel position="518:33" size="100:33" font="Nimbus;29" name="e_next_duration" align="right" backgroundColor="mittel" foregroundColor="mittel+15" /> </eWidget> <eLabel position="0:0" size="e:e" font="Nimbus;19" name="fileinfos" backgroundColor="mitte" foregroundColor="mittel+15" alphatest="on" wrap="on" /> <eWidget name="fileInfoBar" position="94:402" size="484:57" /> </eWidget> </eZapMain> </pre>
<p>End of the skin</p>	<p style="text-align: right;"><code></eskin></code></p>	